



Hockey Boss Spring Classic Tournament Rules 2017

1. This is a USA Hockey sanctioned tournament. All teams must carry their original USA Hockey (1-T) official roster. A copy of the roster and 15 sets of roster stickers must be turned in to the tournament director 1 week prior to the start of the tournament.
2. USA Hockey rules will govern all tournament play.
3. USA Hockey Zero Tolerance policy will be enforced at all games. Profanity or excessive taunting will not be tolerated from players, team officials, parents or fans. Players and team officials will be assessed penalties and spectators guilty of the above will be asked to leave the rink. For teams that do not abide by these rules, the tournament director reserves the right to withdraw the teams from the tournament with no refund.
4. No minimum player requirement. Maximum player amount is 20. To be eligible for a playoff game, a player must have signed in and participated in at least one preliminary game.
5. Only players, coaches, designated penalty box attendants and tournament officials recognized by the tournament committee, will be allowed in the penalty box, on or near the player's bench. Team/Personal photographers/videographers are not permitted in the penalty box, on or near the player's bench.
6. All games will consist of three 15 minute periods. All round robin games that are tied after regulation will go to a 3-man shootout.
7. Any Match penalty will result in automatic suspension from the tournament. a. Match penalties will result in the player and/or coach being suspended for the remainder of the tournament. All information must and will be sent to the teams' local governing body. If a "league" team, information goes to the respective league. If an "independent" team, information goes to the respective affiliate/district. Any suspension received for "abuse of an official" will go directly to the respective affiliate. b. If a player receives 5 penalties in one game, that player shall be removed from the game, and will serve a 1 game suspension for the next game. c. If a team collects 15 penalties in 1 game, the Head Coach shall serve a 1 game suspension for the next game.
8. Teams should be prepared to play at least 15 minutes ahead of the scheduled time. - Each team must provide a penalty box attendant for all their respective games. - The home team shall wear a white or lighter color jersey. - Resurfacing of the ice will be done between games. - Each team has one 30 second "time out" for semi-final and championship games only. - There is a 3-minute warm-up.
9. Championship Determination All championship games must be played. If a team cannot participate in a playoff game, the next team will take their place. The former team will forfeit their rights to any awards.

10. Shootout - If the tie remains, the referee will ask the coach to designate 3 players for the first round. Should the tie not be broken after the first round, the coach will designate 1 player at a time that will participate in the shootout. - All players (except goaltenders) must take part in the shootout before any player does so twice. - The home team will have the choice to shoot first or not. The penalty shot rules are in effect for the shootout. - Shots are taken in turn. - The team having scored most goals in the complete round is declared the winner. - If additional rounds are necessary to determine a winner, the game will end once the tie is broken and each team has had an equal number of players participating in the shootout. - If a player is currently serving a penalty or misconduct when the OT expires that player shall be deemed ineligible for the duration of the shootout.

11. Running Clock If a team is winning by 6 or more goals at the start of the third period or anytime during the third period, the "stop-time" shall cease. At that time a "running clock" will ensue with the exception of injuries and the start of penalties. The "running clock" shall cease if the differential falls back within 4 goals.

12. Parents/Spectators The game will be stopped by game officials when parents/spectators displaying inappropriate and disruptive behavior interfere with other spectators or the game. The game officials will identify violators to the coaches for the purpose of removing parents/spectators from the spectator's viewing and game area. Once removed, play will resume. Lost time will not be replaced and violators may be subject to further disciplinary action by the local governing body. This inappropriate and disruptive behavior shall include: 1. Use of obscene or vulgar language in a boisterous manner to anyone at any time. 2. Taunting of players, coaches, officials or other spectators by means of baiting, ridiculing, verbal abuse or threat of physical violence. 3. Throwing of any object in the spectators viewing area, players bench, penalty box or on ice surface, directed in any manner as to create a safety hazard.

13. Tournament officials reserve the right to apply their own discretion to resolve any conflicts and are not permitted to alter or reduce any penalties called by the officials.

DETERMINING DIVISION STANDINGS

Win= 2 points Shootout Loss= 1 point Regulation Loss=0 points

Teams are seeded 1st thru 4th based on total points earned. In the semi-finals, 1st will play 4th, and 2nd will play 3rd. Winners advance to the championship game. If there are more than four teams in a division, one consolation game will take place per team.

Tie Breakers

1. Head-to-head If the teams played head-to-head, the winning team will be seeded higher. If the teams did not play, or tied, follow next step.
2. Goals Allowed Team with fewest goals allowed will be seeded higher.
3. Goals For Team with most goals scored will be seeded higher.
4. Least PIMs Team with the least penalty minutes will be seeded higher.
5. Coin Flip If two teams are still tied after all previous tie breakers, the seeds will be determined by a coin flip.

Playoffs

Should a playoff game be tied after regulation, a 3-on-3, 5-minute overtime period will commence. If the game remains tied, follow shootout procedure.